FORM SFEC-126: NOTIFICATION OF CONTRACT APPROVAL

(S.F. Campaign and Governmental Conduct Code § 1.126)

City Elective Officer Information (Please print clearly.)	7799 JUN 29 CARPARA
Name of City elective officer(s):	City elective office(s) held:
Dennis J. Herrera	City Attorney
Contractor Information (Please print clearly.)	13 y
Name of contractor:	
The Law Office of Leslie M. Lava	
Please list the names of (1) members of the contractor's board of difinancial officer and chief operating officer; (3) any person who has any subcontractor listed in the bid or contract; and (5) any political additional pages as necessary. 1) None 2) N/A 3) Leslie M. Lava 4) N/A 5) N/A	s an ownership of 20 percent or more in the contractor; (4) l committee sponsored or controlled by the contractor. Use
Contractor address: 207 Second Street, Suite A, Sausalito, CA 949	65
Date that contract was approved: 06/25/09	Amount of contract: \$35,000 *
and and approved. 00,25,09	Amount of contract. \$55,000
Describe the nature of the contract that was approved: Co-Bond Cou Participation (Series 2009)	
Comments: * A previous contract with Leslie Lava was signed on 8/GO Refunding Bonds (Series 2008) for \$30,000	/11/2008 for co-bond counsel re: Laguna Honda Hospital
This contract was approved by (check applicable):	
the City elective officer(s) identified on this form	
a board on which the City elective officer(s) serves	
	int Name of Board
the board of a state agency (Health Authority, Housing Autho Board, Parking Authority, Redevelopment Agency Commission Development Authority) on which an appointee of the City electrons.	n. Relocation Appeals Board Treasure Island
Print Name of Board	
Filer Information (Please print clearly.)	
Name of filer:	Contact telephone number:
Dennis J. Herrera	(415) 554-4748
Address: City Hall, Room 234, San Francisco, CA 94102	E-mail: tara.collins@sfgov.org
	6126/11
Signature bmitted by City elective office	Date Signed
Signature of Board Secretary or Clerk (if submitted by Board Secretar	y or Clerk) Date Signed